SINGLE SAMPLE FACE RECOGNITION USING A NETWORK OF SPIKING NEURONS

BY

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ABSTRACT

Conventional face recognition methods usually assume the possession of multiple samples per person (MSPP) available for classification. This assumption however, may not hold in many practical face recognition applications since only single sample per person (SSPP) is available for enrollment. The scarcity in numbers of training sample could deteriorate the reliability of many popular face recognition methods. Thus, in this thesis, a novel semi-supervised face recognition approach is proposed to address the SSPP problem by effectively extracting the inherent information in face image through local ensembles strategy. A Spiking Neural Network (SNN) based classifier called Coincidence Detection SNN (CD SNN) is proposed which identifies the synchronization between input spikes and at the same time employs the psychophysically-relevant feature selection through synaptic time constant prediction (τ_s Prediction) as bias for more accurate face classification. The CD SNN classifier is built on top an improved Zero-Order Spike Response Model (SRM₀), utilizing spike time approximation using the proposed Output Spike Time Prediction (OSTP) approach for faster computation. The classification is then performed on more efficient and compact image representations acquired through SNN Face Descriptor (SNN FD). Comparisons with several state-of-the arts methods using several popular face datasets reveal that the proposed method can achieve equivalent performance under SSPP constraints, and in fact on several occasions, delivers significantly better performance than existing methods. Additionally, through a survey, it is found that proposed method performs better than human in SSPP face recognition. Based on the same survey, assessment on the difference of feature selection between human and proposed method is also presented.

ملخص البحث

طرق التعرف على الوجه التقليدية عادة ما تفترض امتلاك عدة عينات متاحة للتصنيف لكل شخص MSPP. غير أن هذا الافتراض قد لا يستخدم في العديد من التطبيقات العملية للتعرف على الوجوه بما إن عينة واحدة فقط لكل شخص SSPP متاحة للتسجيل. النقص في أعداد نماذج التجارب يمكن أن يؤثر سلبا بدقة العديد من طرق التعرف على الوجه الشائعة. وبالتالي في هذا البحث يُقترح طريقة مبتكرة شبه موجهه للتعرف على الوجوه لمعالجة مشكلة العينة الواحدة المتاحة لكل شخص عن طريق استخراج فعال للمعومات الكامنة في صورة الوجه من خلال استراتيجية المجموعات المحلية. ويُقترح أيضا شبكة نتوءات عصبية SNN تستند إلى مصنف يسمى كاشف التطابق CD SNN والذي يحدد التزامن بين المدخلات البارزة وفي نفس الوقت يعمل على إختيار الميزات النفسية الفيزيولوجية ذات الصلة تتعلق باللون والشكل من خلال تنبؤ الوقت المستمر Prediction لتشابك لخلايا كتحيز لتصنيف الوجه الأكثر دقة. هذا المصنِف CD SNN مبنى على أعلى نموذج مطور لكشف الفوارق الأولى SRM₀، الاستفادة من تقريب الوقت الزمني للفروقات باستخدام طريقة التوقع الزمني للفوارق الناتجة المقترحة OSTP يعطى حسابات أسرع. من ثم يتم إجراء التصنيف على بيانات صور مدمجة و أكثر كفاءة مكتسبة من خلال فروقات الخلايا العصبية الواصفة للوجه SNN FD. مقارنات مع العديد من أحدثا النظريات باستخدام عدة مجموعات بيانات شئعة للوجوه تكشف عن أن النظرية المقترحة يمكنها تحقيق أداء مكافيء تحت قيود عينة SSPP، وفي الواقع في عدة حالات يوفر أداء أفضل بكثير من النظريات الموجودة. بالإضافة إلى ذلك، من خلال الدراسة، تبين ان النظرية المقترحة تعطى أداء أفضل من الانسان في التعرف على الوجوه من خلال عينة واحدة لكل شخص. واستنادا إلى نفس المسح، تم تقديم تقييم على الاختلافات في إختيار الميزات بين البشر والنظرية المقدمة.

APPROVAL PAGE

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DECLARATION

I hereby declare that this thesis is the result of my own investigation, except where otherwise stated. I also declare that it has not been previously or concurrently submitted as a whole for any other degrees at IIUM or other institutions.

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LIST OF ABBREVIATIONS

2DPCA Two-Dimensional Principal Component Analysis

ACO Ant Colony Optimization

AHP After-Hyperpolarization Potential

AI Artificial Intelligence ANN Artificial Neural Network

APCA Adaptive Principal Component Analysis

ARG Attributed Relational Graph
BPDC Backpropagation Decorrelation
CCA Curvilinear Component Analysis
CCTV Closed-Circuit Televisions

CD Coincidence Detection
CD SNN Coincidence Detection Spiking Neural Network

CN Convolutional Network
CPU Central Processing Unit
DF Deformation of Face
DLR Double Linear Regression

DMMA Discriminative Multimanifold Analysis

DNA Deoxyribonucleic Acid DOF Degree of Freedom

EBGM Elastic Bunch Graph Matching

ELL Electrosensory Lobe

EPSP Excitatory Postsynaptic Potential

ESN Echo State Network

ESRC Extended Sparse Representation-Based classifier

FCU Feature Computation Unit FERET Facial Recognition Technology

FG Firing Region

FLD Fisher's Linear Discriminant

fMRI functional Magnetic Resonance Imaging

FPGA Field-Programmable gate Array

FS Feature Selection

GPU Graphics Processing Unit

GW Gabor Wavelets

ICA Independent Component Analysis

IP Intrinsic Plasticity

IPSP Inhibitory Postsynaptic Potential

ISI Inter-spike Interval ISOMAP Isometric Map

JAFFE Japanese Female Facial Expression KPCA Kernel Principal Component Analysis

LBP Local Binary Pattern

LDA Linear Discriminant Analysis

LGBPHS Local Gabor Binary Pattern Histogram Sequences

LIF Leaky-Integrate-and-Fire LLE Locally Linear Embedding

LLS Locally Lateral Subspace LLV Locally Lateral Vector LMS Least Mean Square

LP Local Patch

LPP Locality Preserving Projection

LR Linear Regression
LSM Liquid State Machine
LTD Long-Term Depression
LTP Long-Term Potentiation

MB Megabytes

MDS Multidimensional Scaling
MLP Multilayer Perceptrons
MSE Mean Squared Error
MSPP Multi Samples per Person

NA Not Available

NCF Non-Coincidence Factor NFG Non-Firing Region NMDA N-methyl-D-aspartate NN Nearest Neighbor

ORL Olivetti Research Laboratory
OSTP Output Spike Time Prediction
PCA Principal Component Analysis

PD Pixel Descriptor

PDM Partial Distance Measure PSP Postsynaptic Potential

PSTH Peri-Stimulus-Time Histogram

RBF Radial Basis Function RC Resistor-Capacitor

RM Residual Membrane Potential

RN Random Noise

RNN Recurrent Neural Network

RO Rank-Order

RO Random Occlusion

SACO Simple Ant Colony Optimization SAPR Synaptic Activity Plasticity Rule SIFT Scale-Invariant Feature Transform

SNN Spiking Neural Network

SNN FD Spiking Neural Network Face Descriptor

SOM Self-Organizing Map SPAN Spike Pattern Association

SPDA Sparsity Preserving Discriminant Analysis

SPP Sparsity Preserving Projection

SRM Spike Response Model

SRM₀ Zero-Order Spike Response Model

SS Single Subspace

SSDR Semi-Supervised Dimensionality Reduction

SSPP Single Sample per Person

STDP Spike-Time Dependent Plasticity

SVM Support Vector Machine

TM	Template Matching
TTFS	Time to First Spike

UAV Unmanned Autonomous Vehicle VLSI Very Large Scale Integration

CHAPTER ONE

INTRODUCTION

1.1 INTRODUCTION

There are several ways to recognize a person from another person. Face, fingerprint, DNA, gait and iris are among biometrics properties that are widely used for person recognition. However, face recognition is the leading approach due the non-expensive implementation and non-obtrusive nature of the image acquisition which is possible without active subject participation (Jain, 2007; Li, 2009). Even more so, the accuracy of face recognition in ideally controlled settings is equivalent to fingerprints and iris recognition (Phillips, Scruggs, O'Toole, Flynn, Bowyer, & Schott, 2006). However, in unconstrained environment, several factors such as illuminations, noise, variation in poses, facial expressions, occlusions and disguises were identified by previous researchers as contributing factors to degradation of face recognition performance (G. B. Huang, Ramesh, Berg, & Learned-Miller, 2007; Ruiz-del-Solar, Verschae, & Correa, 2009). Up until recently, a face recognition that can surpass human visual system ability in dealing with all those constraints is not yet available (Sinha, Balas, Ostrovsky, & Russell, 2006a).

As the recognition of faces in unconstrained settings are being studied and researched currently, the result of recognition is getting better. Even though it is not flawless, there are many real-world applications of face recognition have been developed in many areas such as entertainment, smart cards, information security, surveillance and law enforcement (Zhao, Chellappa, Rosenfeld, & Phillips, 2003). As